



ChumpCar Proudly Presents

# “The VIR 24 hour Classic”

24 Hours on VIR Grand West  
(Alton, VA)  
9-10 August 2014

It's back! Another grueling 24 hours at VIR in the summer. Once again on their Grand West course. That's 4.1 miles of twisty goodness. Who will bring home the top trophy this time?



Payments due June 10<sup>th</sup>!



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### Friday Schedule:

Friday:	Noon	Gates open
	12:00pm – 6:00pm	Registration
	12:00pm – 6:00pm	Safety, Tech Inspection
	12:00pm – 6:00pm	Driver's Gear Inspection
	5:00pm – 6:00pm	Driver's School

Garages are available for ChumpCar teams. Contact VIR directly to rent a garage. **NO FUEL IS TO BE STORED IN THE GARAGES!** Fuel must be stored in the Cold Pit or with your transporter.

Teams **MUST** bring their cars to the track with headlights and taillights installed and operational. Teams may aim headlights Friday night (after dark). There will not be any Saturday Tech Inspection... so make sure you're here on time!

**Teams must print all Safety & Tech Inspection forms before arrival and fill-out all forms before entering the tech line.**

### Saturday Schedule:

Saturday:	6:00am	Gates Open
	9:00am – 9:20am	Drivers Meeting
	9:50am	Cars to Grid
	<b>10:00am</b>	<b>Parade Laps and Start Race</b>

Sunday:	<b>10:00am</b>	<b>Checker Flag</b>
	<b>10:05am</b>	<b>Post-race Inspection</b>
	<b>10:30am</b>	<b>Awards Ceremony</b>



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## VIR Supplemental Rules:

### Driving and Track Supplemental Rules:

**SR1** – Pit Lane Speed Limit is 35mph. (That's about 2,000 RPM in second gear for most cars.) The speed limit shall be in effect for the entire length of the outer pit wall.

### Pit, Paddock and Garage Supplemental Rules:

**SRPP1** – Pit lane spaces will be assigned. Be prepared to share a pit stall with two other teams.

**SRPP2** – No crew members are allowed over the wall until the team car has come to a complete stop in the pit box.

**SRPP3** – The Hot Pit Lane will be the exclusive fueling area. Fueling of race cars shall be completed by use of 5-gallon plastic jugs and funnels, hoses or other fueling adapters as specified in the BCR. Jugs must have sealable lids/caps. Metal fuel drums or other fuel containers and caddies with manual pumps (no electric pumps) and hose lines are allowed to re-fill plastic jugs but are not allowed for re-fueling race cars. All fuel storage must be maintained on the "cold" side of the pit wall or kept within your transporter.

**SRPP4** – All teams shall have one (1) fully-charged 10LB ABC fire extinguisher in their pit area. All teams shall have one (1) 10LB bag of kitty litter or other reasonable absorbent for oil leaks and/or fuel spillage in their pit area. Having a broom handy is also advisable.

**SRPP5** – Drivers may remain in the car during fueling and driver changes may also be completed. All engines and electrical kill switches must be off during fueling. **NO WORK ON ANY CAR SHALL BE COMPLETED DURING REFUELING.**

**SRPP6** – All work and/or repairs that can be made to your race cars in under thirty (30) minutes may be executed in the Pit Lane; all repairs requiring more than 30 minutes time must be completed in the Garage Area. A penalty of 1 lap for every five (5) minutes of work in the pit lane that exceeds 30 minutes shall be levied.

**SRPP7** – All team members over the wall must wear a fireproof driver's suit, gloves and full-face helmet.

**SRPP8** – Electric, propane or kerosene heaters within the "cold" side of the pit wall are allowed provided all heating elements or flame sources are directed away from any flammable material and are kept a minimum of 20' from any fuel storage. No open flame stoves or BBQs are allowed in the cold pits.

**SRPP9** – All cars, used or junk parts too big for a normal trash can, empty fuel drums and anything else you brought with you must be taken out with you. If you leave it behind, we'll track you down.



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**Lighting:** There will be no track lights on for this event (however we will use construction lights at some of the corners). Your car will need headlights for this race! There may be minimal paddock area lighting however. Be advised that ambient lighting may not be sufficient for mechanical repairs in the paddock.

**Therefore, teams are advised to consider alternate power and lighting sources.**

Teams are also advised to consider outfitting all team members with a good flashlight. The use of EZ-ups on the “cold” side of the pit wall are also recommended for keeping out weather and hanging all lighting fixtures.

**Pit Passes – Spectators and Guests:** Teams are advised that any and all team members, family, guests who desire event access MUST purchase a Pit Pass through ChumpCar!

**Overnight Camping:** Self-contained RV camping in the paddock is allowed on Friday and Saturday night. All vehicles must vacate the track grounds Sunday.

**Hotel:** TBA.

**Barbecues:** BBQ’s are allowed in the transporter parking area and thirty feet (30’) outside the cold pit area, provided all BBQ’s are supervised at all times, a fire extinguisher is within 15’ of the open flame, and all open flames are (at a minimum) 20’ from all race cars, fuel storage or other flammable sources.

**Concessions:** The food concession stand will be open for the event.

**Weather:** We’re racing, regardless of the weather.



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Designated Charity: TBA

**The Supplemental Rules May Be Updated Without Notice.**  
**Teams Are Advised To Check Them With Regularity And**  
**Print A Copy For Reference Prior To Coming To The Event.**



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